The Coupled System

(additional $\mathbf{W M} \rightleftarrows \mathbf{A M}$ and $\mathbf{W M} \rightleftarrows \mathbf{O M}$ communications in progress)

## Data flow in operational coupled HWRF



## RUN-TIME COMMUNICATIONS

| OM | Interpolation | AM |
| :---: | :---: | :---: |
| hand-shaking; exchange of grids, sea/land masks <br> Time loop time step $=\Delta \mathrm{t}_{\mathrm{o}}$; coupling time step $\Delta t_{c}=n_{0} \Delta t_{0}$ <br> get initial surf. fluxes <br> send SST $\qquad$ <br> do time step $\qquad$ <br> receive surf. fluxes if/where available; update surf. fluxes (for next time step) | Initialization (find grid-2 cell for each grid-1 point) | hand-shaking; exchange of grids, sea/land masks <br> Time loop time step $=\Delta \mathrm{t}_{\mathrm{A}}$; coupling time step $\Delta t_{\mathrm{C}}=\mathrm{n}_{\mathrm{A}} \Delta \mathrm{t}_{\mathrm{A}}$ <br> receive SST if/where available; update SST $\qquad$ <br> do time step accumulate surf. fluxes $\qquad$ <br> send accumulated surface fluxes |

- if Component's GP is not a sea GP, Component sends a special value, to be discarded by interpolation procedure
- if no data is obtained at a GP by interpolation procedure, background data is used
- each Component can be run either in the coupled system or standalone, with the same code/executable (if there is nothing to communicate with, Component works standalone)


## Data interpolation

- Interpolation: bilinear in elementary grid cells, sea points to sea points only

- Data not supplied by interpolation, due to domain and sea-land mask inconsistencies, are provided by:
- background (e. g. GFS) data
- extrapolation on domain's sea-point-connected component, for a specified number of grid steps, with (AM SST) or without (OM surface fluxes) relaxation to background data


## Parallelized interpolation



Domain to interpolate from (fields broadcast)

Domain to interpolate to (fields tiled)

Interpolation initialization: for each domain 2 gridpoint $p_{i j}$ find domain 1 elementary grid cell $\mathrm{C}_{\mathrm{k} 1}$ such that $\mathrm{p}_{\mathrm{ij}}$ lies inside $\mathrm{C}_{\mathrm{k} 1}$

## Data:

- the domains are not necessarily quadrilateral
- elementary grid cells $\mathbf{C}_{\mathbf{k l}}$ are quadrilateral but not necessarily the elementary cell $(k, l),(k+1, l),(k+1, l+1),(k, l+1)$ in terms of indexing
- gridpoints are represented by their latitudes/longitudes (or other common coordinates); grids are general (not latitudinal/longitudinal)


## Methods:

- direct search: $\sim \mathbf{N}^{4}$ operations: inefficient. Cannot be pre-computed once and forever, as each forecast uses its own domains
- current method: $\sim \mathbf{N}^{3}$ operations. Algorithm: go along a "continuous" path on grid 2 ; check if the current segment of the path crosses domain 1 boundary an odd number of times, thus determining if the current domain 2 gridpoint lies inside domain 1 ; if it does, search for the grid 1 cell using the one found for the previous domain 2 gridpoint as a $1^{\text {st }}$ guess and if necessary continuing the search in expanding rectangles
- Implication for the case of AM moving nested grid: initialization performed for a "total" grid covering the entire static domain and including all possible positions of the moving grid as sub-grids. Alternative: dynamic (run-time) initialization


## EFFICIENCY

T 1 - WCT of Component 1
$\mathrm{T}_{2}$ - WCT of Component 2
$\mathrm{T}_{\mathrm{C}}-$ WCT of interpolation + of intercomponent
communications
T - WCT of Coupled System
"Ideal communication setup" definition: for given $T_{1}, T_{2}, T_{C} T$ is a minimum (neither Component waits for the other Component). "Ideal" does NOT mean that $\mathrm{T}_{\mathrm{C}}=0$; however, if $\mathrm{T}_{\mathrm{C}}=0$ then for the "ideal" case $\mathrm{T}=\max \left(\mathrm{T}_{1}, \mathrm{~T}_{2}\right)$.

For "ideal communication setup" with separate interpolation process(-es) (current design):

$$
\mathrm{T}=\max \left(\min \left(\mathrm{T}_{1}, \mathrm{~T}_{2}\right)+\mathrm{T}_{\mathrm{C}}, \max \left(\mathrm{~T}_{1}, \mathrm{~T}_{2}\right)\right)
$$

l.e. if $T_{1} \geq T_{2}$ then

$$
T=\max \left(T_{2}+T_{c}, T_{1}\right)
$$

For "ideal communication setup" without separate interpolation processes:

$$
\mathrm{T}=\max \left(\mathrm{T}_{1}+\mathrm{T}_{\mathrm{C} 1}, \mathrm{~T}_{2}+\mathrm{T}_{\mathrm{C} 2}\right)
$$

On Jet, $T_{c}=60$ s. per model forecast day for 2013 version; $T_{c}=15 \mathrm{~s}$. per model forecast day for 2014 version (SST extrapolation optimized)

